

# Geometric deep learning on the sphere

## Efficient generalised spherical CNNs

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20 April 2021

# Mentimeter

Give your input at <https://www.menti.com/puiqjn97i9>.

Or go to <https://www.menti.com> and enter voting code: 80 20 22 0.



# Outline

1. Symmetry in deep learning
2. Spherical CNNs
3. Efficient generalised spherical CNNs
4. Numerical results

## Symmetry in deep learning

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# Physics and deep learning

## Physics

Understanding the world by **modelling from first principles** for generative models and inference.

## Deep Learning

Understanding the world by **learning informative representations** for generative models and inference.

# Physics and deep learning

## Physics

Understanding the world by  
**modelling from first principles**  
for generative models and inference.

**Hard!**

## Deep Learning

Understanding the world by  
**learning informative representations**  
for generative models and inference.

**Hard!**

Physics  $\longleftrightarrow$  Deep Learning

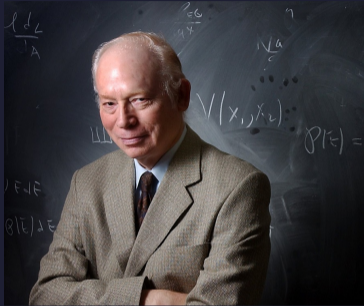
Physics  $\longleftrightarrow$  Deep Learning

Here we focus on integrating physics  $\rightarrow$  deep learning  
(in other works focus on reverse: physics  $\leftarrow$  deep learning).

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(in other works focus on reverse: physics  $\leftarrow$  deep learning).

As we will see, this key factor driving the deep learning revolution.



“Symmetry: key to nature’s secrets.”

— Steven Weinberg

# Symmetry

Mirror symmetry



# Symmetry

Mirror symmetry





# Symmetry

Mirror symmetry



Rotational symmetry



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Mirror symmetry



Rotational symmetry



# Symmetry

Mirror symmetry



Rotational symmetry



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Mirror symmetry



Rotational symmetry



# Symmetry (invariance) to continuous transformation

In physics we typically consider **continuous symmetries**, where system is symmetric (invariant) to continuous transformation.



Spatial translation

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Spatial translation



Rotation



Time translation

# Symmetry (invariance) to continuous transformation

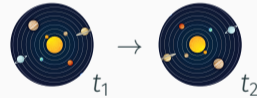
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# Noether's theorem

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For every *continuous symmetry* of the universe, there exists a *conserved quantity*.



Emmy Noether

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For every *continuous symmetry* of the universe, there exists a *conserved quantity*.

Symmetries at the heart of physics:

- **Translational** symmetry  $\Leftrightarrow$  conservation of **momentum**
- **Rotational** symmetry  $\Leftrightarrow$  conservation of **angular momentum**
- **Time translational** symmetry  $\Leftrightarrow$  conservation of **energy**

(Energy not conserved in general relativity since time translation broken.)



Emmy Noether

Symmetry is the foundation underlying  
the fundamental laws of physics.



# Symmetry in deep learning

Encoding symmetry in deep learning models captures fundamental properties about the underlying nature of our world.



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Encoding symmetry in deep learning models captures fundamental properties about the underlying nature of our world.

Key factor driving the deep learning revolution, with the advent of CNNs.

- CNNs resulted in a step-change in performance.
- Convolutional structure of CNNs capture translational symmetry (i.e. translational equivariance).

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# Equivariance

## Equivariance

An operator  $\mathcal{A}$  is *equivariant to a transformation*  $\mathcal{T}$  if

$$\mathcal{T}(\mathcal{A}(f)) = \mathcal{A}(\mathcal{T}(f))$$

for all possible signals  $f$ .

Transforming the signal after application of the operator, is equivalent to transformation of the signal first, followed by application of the operator.

# Equivariance

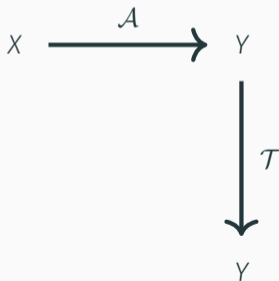
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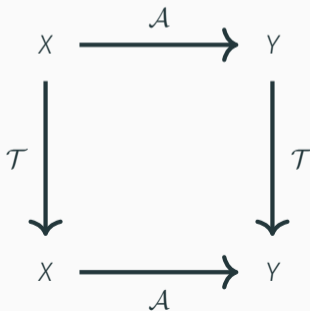
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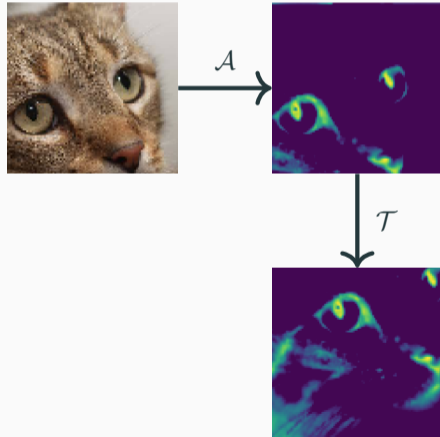
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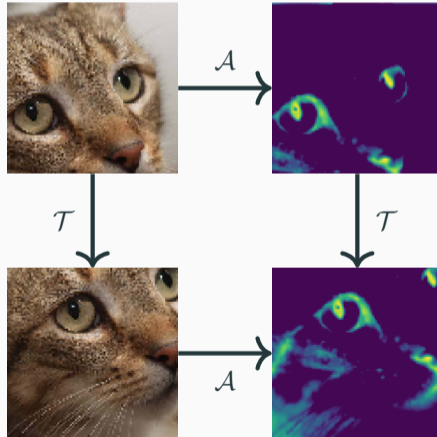
# Planar (Euclidean) CNNs exhibit translational equivariance

Planar (Euclidean) convolution is translationally equivariant.



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Planar (Euclidean) convolution is translationally equivariant.



# Importance of equivariance

Imposing inductive biases in deep learning models, such as **equivariance to symmetry transformations**, allows models to be learned in a more principled and effective manner.

Capture **fundamental physical understanding** of generative process.



## Importance of equivariance

In some sense, equivariance to a transformation means a pattern need only be learnt once, and may then be recognised in all transformed scenarios.

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Cat



Still a cat

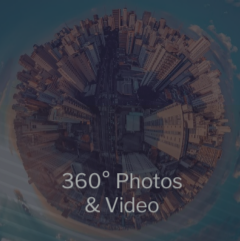
## Spherical CNNs

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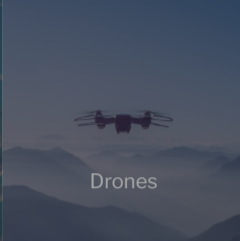
Data on the sphere is prevalent

Data on the sphere is prevalent

Encode symmetries of the sphere and rotations



360° Photos  
& Video



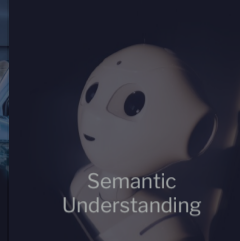
Drones



Extended Reality  
(VR / AR / MR)

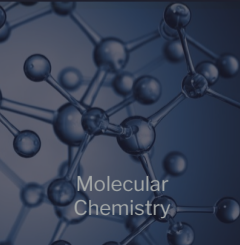


Autonomous  
Vehicles



Semantic  
Understanding

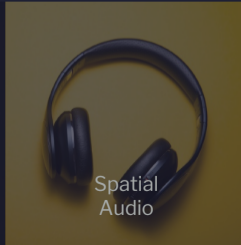
Data on the sphere arises  
in many applications



Molecular  
Chemistry



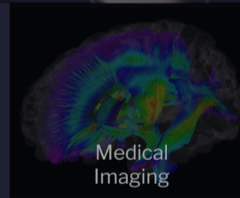
Earth & Climate  
Science



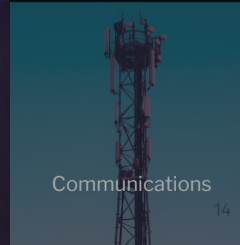
Spatial  
Audio



Astrophysics



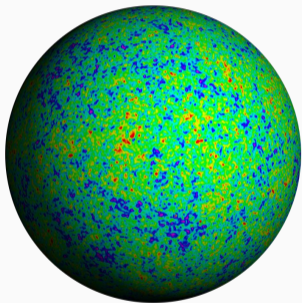
Medical  
Imaging



Communications

# Cosmology and virtual reality

Whenever observe over angles, recover data on 2D sphere (or 3D rotation group).



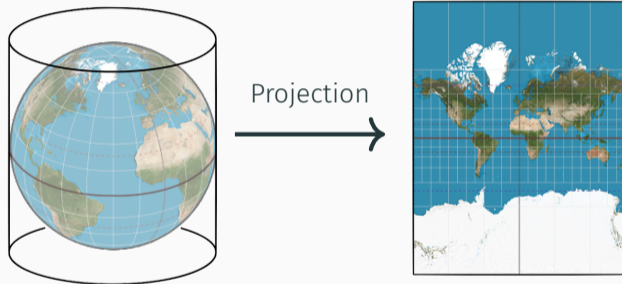
Cosmic microwave background



360° virtual reality

# Why not standard (Euclidean) deep learning approaches?

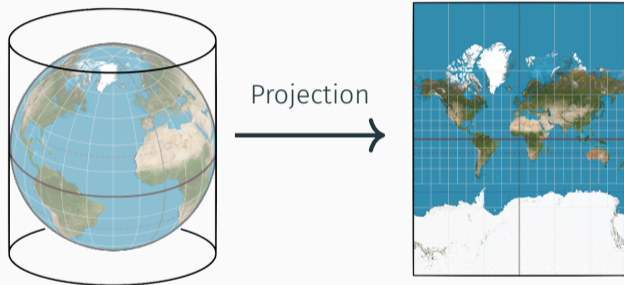
Could project sphere to plane and then apply standard planar CNNs.





# Why not standard (Euclidean) deep learning approaches?

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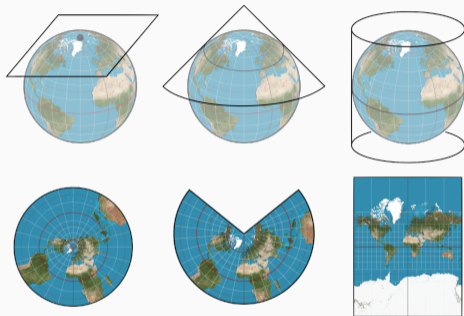
Greenland appears to be a similar size to Africa in the projected planar map, whereas it is over 10 times smaller.

# Why not standard (Euclidean) deep learning approaches?

Projection **breaks symmetries and geometric properties** of sphere.

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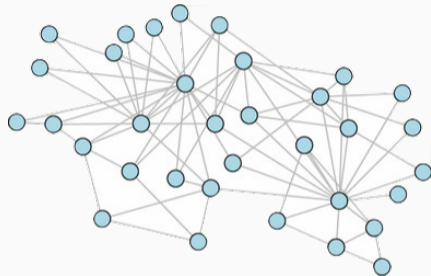


No projection of the sphere to the plane can preserve both shapes and areas  
⇒ distortions are unavoidable.

(Formally: a conformal, area-preserving projection does not exist.)

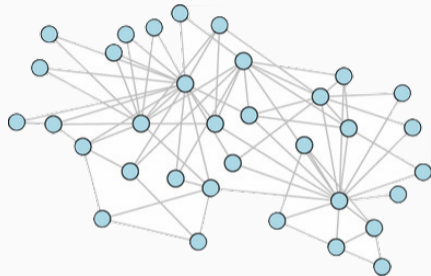
## Why not graph-based geometric deep learning?

Could construct graph representation of sphere and apply graph CNNs.



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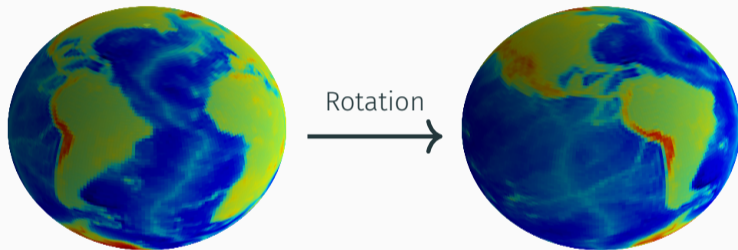


Again, **breaks symmetries and geometric properties** of sphere.

Cannot capture rotational equivariance.

# Rotational equivariance

On the sphere, the analog of translations are rotations.



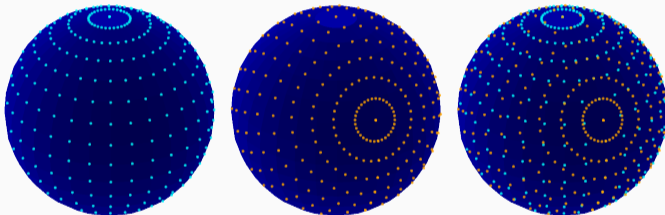
Would like spherical CNNs to exhibit rotational equivariance.

(Just as planar CNNs exhibit translational equivariance.)

# Capturing rotational equivariance in spherical CNNs

Well-known that regular discretisation of the sphere does not exist (e.g. Tegmark 1996).

⇒ Not possible to discretise sphere in a manner that is invariant to rotations.

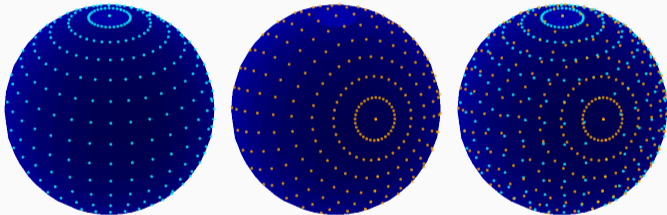


Capturing strict equivariance with operations defined directly in discretised (pixel) space **not possible** due to structure of sphere.

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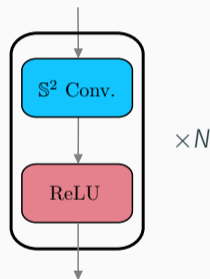
Capturing strict equivariance with operations defined directly in discretised (pixel) space **not possible** due to structure of sphere.

Instead, consider **Fourier approach** → access to underlying continuous representations.



# Spherical CNN

Spherical CNNs constructed by analog of Euclidean CNNs but using convolution on the sphere and with pointwise non-linear activations functions, e.g. ReLU (Cohen et al. 2018; Esteves et al. 2018).



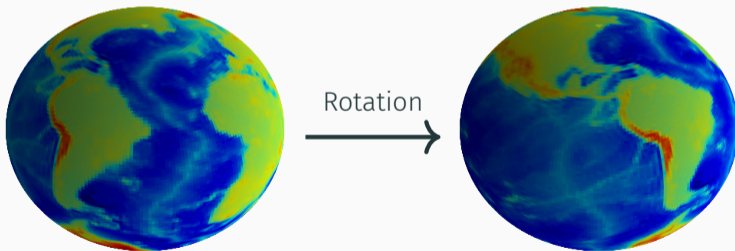
(Alternative, real space constructions have also been developed but do not exhibit rotational equivariance so not considered further; e.g. Boomsma & Frelsen 2017, Jiang et al. 2019, Perraudin et al. 2019.)

# Rotation of signals

## Rotation of signals in spatial domain

A signal  $f \in L^2(\Omega)$  on the sphere ( $\Omega = \mathbb{S}^2$ ) or rotation group ( $\Omega = SO(3)$ ) can be rotated by  $\rho \in SO(3)$  by

$$\mathcal{R}_\rho f(\omega) = f(\rho^{-1}\omega), \quad \text{for } \omega \in \Omega.$$



# Convolution of signals

## Convolution of signals in spatial domain

Convolution of two signals  $f, \psi \in L^2(\Omega)$  is given by

$$(f \star \psi)(\rho) = \langle f, \mathcal{R}_\rho \psi \rangle = \int_{\Omega} d\mu(\omega) f(\omega) \psi^*(\rho^{-1}\omega), \quad \text{for } \omega \in \Omega, \rho \in \text{SO}(3),$$

where  $d\mu(\omega)$  denotes the Haar measure on  $\Omega$  and  $\cdot^*$  complex conjugation.

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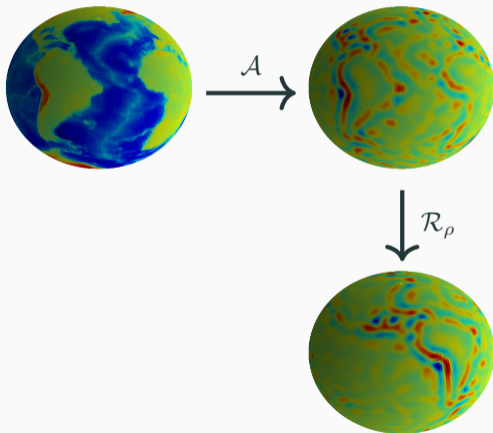
where  $d\mu(\omega)$  denotes the Haar measure on  $\Omega$  and  $\cdot^*$  complex conjugation.

Since no regular discretization of the sphere, compute in Fourier space to ensure equivariant.

# Convolution is rotationally equivariant

Convolution is rotational equivariant (when computed in harmonic domain):

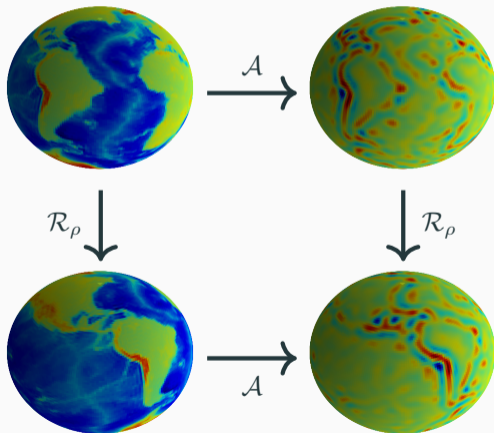
$$((\mathcal{R}_\rho f) \star \psi)(\rho') = (\mathcal{R}_\rho(f \star \psi))(\rho').$$



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## Pointwise activation

While **pointwise activations** are rotationally equivariant in the continuous limit, they are **not equivariant in practice** when applied to discretised signals (since regular discretisation of sphere does not exist).



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Equivariance errors

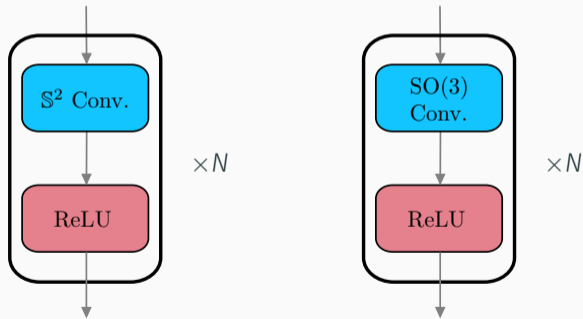
Layer	Mean Relative Error*
$\mathbb{S}^2$ to $\mathbb{S}^2$ conv.	$4.4 \times 10^{-7}$
$\mathbb{S}^2$ to $SO(3)$ conv.	$5.3 \times 10^{-7}$
$SO(3)$ to $SO(3)$ conv.	$9.3 \times 10^{-7}$
$\mathbb{S}^2$ ReLU	$3.4 \times 10^{-1}$
$SO(3)$ ReLU	$3.7 \times 10^{-1}$

\* Floating point precision.

# Spherical CNNs

Approach taken by Cohen et al. 2018 and Esteves et al. 2018.

Despite imperfect equivariance, find empirically that such models maintain a reasonable degree of equivariance and generally perform well.



## Efficient generalised spherical CNNs

---



Group theory is the mathematical study of symmetry.



Since we're concerned with rotational symmetry, leverage the machinery from the study of angular momentum in quantum mechanics.

# Generalized spherical CNNs

Consider the  $s$ -th layer of a generalized spherical CNN to take the form of a triple (Cobb et al. 2021)

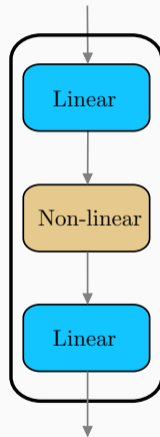
$$\mathcal{A}^{(s)} = (\mathcal{L}_1, \mathcal{N}, \mathcal{L}_2),$$

such that

$$\mathcal{A}^{(s)}(f^{(s-1)}) = \mathcal{L}_2(\mathcal{N}(\mathcal{L}_1(f^{(s-1)}))),$$

where

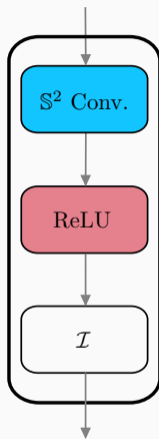
- $\mathcal{L}_1, \mathcal{L}_2 : \mathcal{F}_L \rightarrow \mathcal{F}_L$  are **spherical convolution** operators,
- $\mathcal{N} : \mathcal{F}_L \rightarrow \mathcal{F}_L$  is a **non-linear, spherical activation** operator.



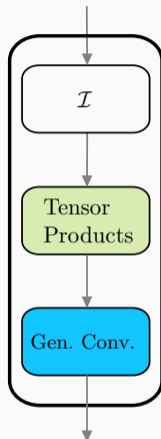
# Generalised spherical CNNs

- Build on other **influential equivariant spherical CNN** constructions:
  - Cohen et al. (2018)
  - Esteves et al. (2018)
  - Kondor et al. (2018)
- Encompass other frameworks as special cases.
- General framework supports hybrids models.

Existing spherical CNN layers are **highly computationally costly**, particularly those non-linear layers that satisfy strict rotational equivariance.



Cohen et al. (2018),  
Esteves et al. (2018)



Kondor et al. (2018)

# Contributions to improve efficiency

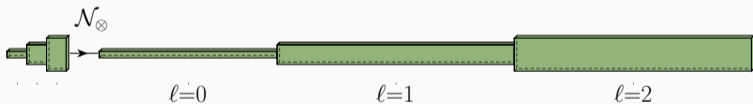
1. Channel-wise structure
2. Constrained generalized convolutions
3. Optimized degree mixing sets
4. Efficient sampling theory on the sphere and rotation group



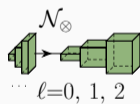
# Channel-wise structure

Split generalized signals in  $K$  channels and apply a tensor-product activation to each channel separately.

Representational capacity then controlled through **linear dependence** on channels  $K$ , **rather than quadratic dependence** (on generalized harmonic representation type  $\tau_f$ ).



Prior approach to applying a tensor-product based non-linear operator



Ours (Cobb et al. 2021)

# Constrained generalized convolutions

Under new multi-channel structure, decompose the generalized convolution into **three separate constrained linear operators**:

1. **Uniform convolution**: linear projection uniformly across channels to project down onto the desired type (interpreted as learned extension of tensor-product activations to undo expansion of representation space).
2. **Channel-wise convolution**: linear combinations of the fragments within each channel.
3. **Cross-channel convolution**: linear combinations to learn new features.

Computational and parameter **efficiency significantly improved**.

# Optimized degree mixing sets

Non-linear operators must perform degree mixing (equivariant linear operators cannot mix information corresponding to different degrees).

But, it is **not necessary** to compute all possible tensor-product based fragments.

Degree mixing set  $\mathbb{P}_L^\ell$ :

$$\mathbb{P}_L^\ell = \{(\ell_1, \ell_2) \in \{0, \dots, L-1\}^2 : |\ell_1 - \ell_2| \leq \ell \leq \ell_1 + \ell_2\}.$$

Consider subsets of  $\mathbb{P}_L^\ell$  that scale better than  $\mathcal{O}(L^2)$ .

# Optimized degree mixing sets

Consider the graph  $G_L^\ell = (\mathbb{N}_L, \mathbb{P}_L^\ell)$  with nodes  $\mathbb{N}_L = \{0, \dots, L - 1\}$  and edges  $\mathbb{P}_L^\ell$ .

- Some notion of relationship between  $\ell_1$  and  $\ell_2$  is captured if there exists a path between the two nodes in  $G_L^\ell$ .
- Select smallest subgraph such that all relationships are preserved  $\Rightarrow$  **minimum spanning tree** (MST). Weight edges by computational cost to minimise overall cost.
- Consider **logarithmic subsampling** (reduced MST).

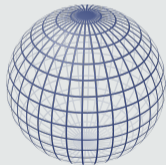
**Computational complexity significantly reduced** from  $\mathcal{O}(L^5)$  to  $\mathcal{O}(L^3 \log L)$ , where  $L$  denotes resolution (bandlimit).

# Efficient sampling theory and fast harmonic transforms

Adopt **efficient sampling theory** and **fast algorithms** to compute harmonic transforms on the sphere and rotation group.

Leverage to access underlying continuous signal representations, **avoiding discretization artifacts**, and **compute fast convolutions**.

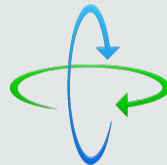
## Novel sampling theorem on sphere (McEwen & Wiaux 2011)



SSHT: Spin spherical harmonic transforms

[www.spinsht.org](http://www.spinsht.org)

## Novel sampling theorem on rotation group (McEwen et al. 2015)



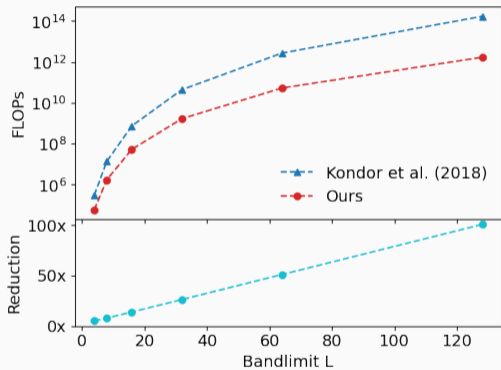
SO3: Fast Wigner transforms on rotation group

[www.sothree.org](http://www.sothree.org)

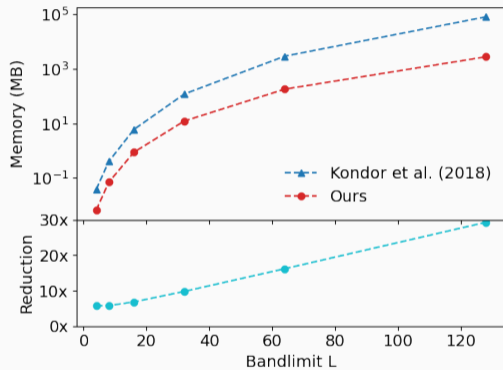
## Numerical results

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# Computational cost and memory requirements



Computational cost



Memory requirements

# Rotational equivariance

## Equivariance errors

Layer	Mean Relative Error*
Tensor-product activation → Generalized convolution	$5.0 \times 10^{-7}$
$\mathbb{S}^2$ ReLU	$3.4 \times 10^{-1}$
SO(3) ReLU	$3.7 \times 10^{-1}$

\* Floating point precision.

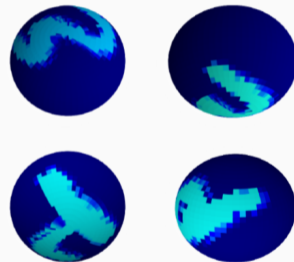


# Spherical MNIST: problem

Canonical benchmark problem of classifying MNIST digits projects onto the sphere.

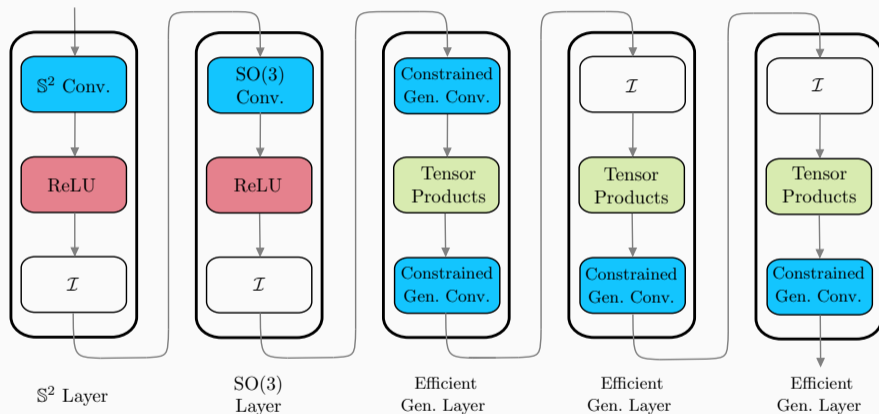


Non-rotated (NR)



Rotated (R)

# Spherical MNIST: architecture



# Spherical MNIST: results

Test accuracy for spherical MNIST digits classification problem

	NR/NR	R/R	NR/R	Params
Planar CNN	99.32			58k
Cohen et al. 2018	95.59			58k
Kondor et al. 2018	96.40			286k
Esteves et al. 2018	<b>99.37</b>			58k
Ours (MST)	99.35			58k
Ours (RMST)	99.29			<b>57k</b>

# Spherical MNIST: results

Test accuracy for spherical MNIST digits classification problem

	NR/NR	R/R	NR/R	Params
Planar CNN	99.32	90.74		58k
Cohen et al. 2018	95.59	94.62		58k
Kondor et al. 2018	96.40	96.60		286k
Esteves et al. 2018	<b>99.37</b>	99.37		58k
Ours (MST)	99.35	<b>99.38</b>		58k
Ours (RMST)	99.29	99.17		<b>57k</b>

# Spherical MNIST: results

Test accuracy for spherical MNIST digits classification problem

	NR/NR	R/R	NR/R	Params
Planar CNN	99.32	90.74	11.36	58k
Cohen et al. 2018	95.59	94.62		58k
Kondor et al. 2018	96.40	96.60		286k
Esteves et al. 2018	<b>99.37</b>	99.37		58k
Ours (MST)	99.35	<b>99.38</b>		58k
Ours (RMST)	99.29	99.17		<b>57k</b>

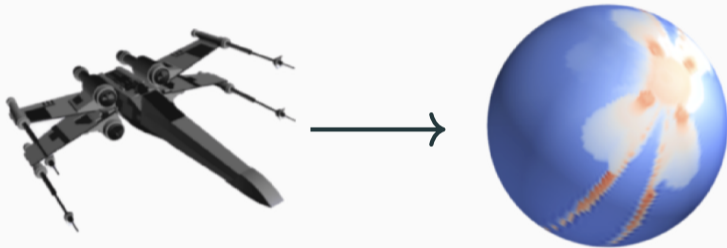
# Spherical MNIST: results

Test accuracy for spherical MNIST digits classification problem

	NR/NR	R/R	NR/R	Params
Planar CNN	99.32	90.74	11.36	58k
Cohen et al. 2018	95.59	94.62	93.40	58k
Kondor et al. 2018	96.40	96.60	96.00	286k
Esteves et al. 2018	<b>99.37</b>	99.37	99.08	58k
Ours (MST)	99.35	<b>99.38</b>	<b>99.34</b>	58k
Ours (RMST)	99.29	99.17	99.18	<b>57k</b>

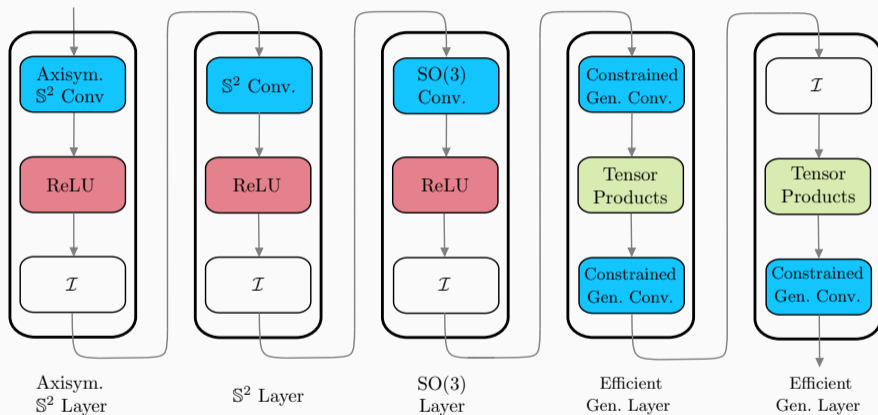
# 3D shape classification: problem

Classify 3D meshes and perform shape retrieval.



[Image credit: Esteves et al. 2018]

# 3D shape classification: architecture





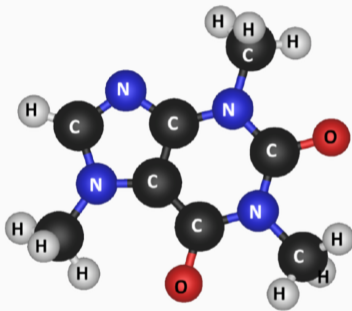
## 3D shape classification: results

SHREC'17 object retrieval competition metrics (perturbed micro-all)

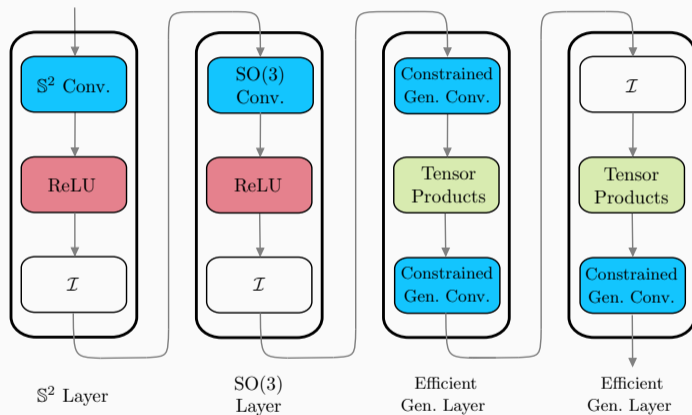
	P@N	R@N	F1@N	mAP	NDCG	Params
Kondor et al. 2018	0.707	0.722	0.701	0.683	0.756	>1M
Cohen et al. 2018	0.701	0.711	0.699	0.676	0.756	1.4M
Esteves et al. 2018	0.717	<b>0.737</b>	-	<b>0.685</b>	-	500k
Ours	<b>0.719</b>	0.710	<b>0.708</b>	0.679	<b>0.758</b>	<b>250k</b>

# Atomization energy prediction: problem

Predict atomization energy of molecule give the atom charges and positions.



# Atomization energy prediction: architecture



# Atomization energy prediction: results

Test root mean squared (RMS) error for QM7 regression problem

	RMS	Params
Montavon et al. 2012	5.96	-
Cohen et al. 2018	8.47	1.4M
Kondor et al. 2018	7.97	>1.1M
Ours (MST)	<b>3.16</b>	337k
Ours (RMST)	3.46	<b>335k</b>

# Summary

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# Summary

- Importance of encoding **equivariance to symmetry transforms** in order to capture fundamental physical understanding of generative process.
- Need for geometric deep learning techniques **constructed natively on manifolds**, such as the sphere.
- Reviewed **spherical CNNs constructions**, with a focus on rotational equivariance (Cohen et al. 2018, Esteves et al. 2018, Kondor et al. 2018).
- **Efficient generalised spherical CNNs** (Cobb et al. 2020; arXiv:2010.11661)
  - General framework that encompasses others as special cases.
  - Supports hybrid models to leverage strength of alternatives alongside each other.
  - New efficient layers to be used as primary building blocks.
  - State-of-the-art performance, both in terms of accuracy and parameter efficiency.





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Harnessing symmetry in machine learning

By Jason Hillier, Mar 11 - 6 min read

In many ways physics and machine learning share a common goal: to formulate models of observed phenomena. In achieving this goal, physicists have long understood the importance of symmetry. In this post we look at how the ideas of symmetry from physics may be leveraged to guide principles to machine learning.

This blog post was co-authored with Oliver Collin from [Kaggle](#).



[tinyurl.com/47nc6ccy](https://tinyurl.com/47nc6ccy)

**AI can stop the cybersickness some people get when using VR headsets**

TECHNOLOGY 11 March 2021  
By Matthew Sparkes




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How geometric AI techniques can be used to alleviate cybersickness

By Jason Hillier, Mar 11 - 6 min read



360° VR experiences can transport you anywhere in the world. (Photo by Matt Clark on Unsplash)

Today's 360° virtual reality (VR) experiences have great potential, allowing you to be transported anywhere in the world. They are photo-realistic and relatively easy and cheap to acquire—requiring only an off-the-shelf 360° camera—but they lack immersion and interactivity. Critically, this lack of interactivity can also induce cybersickness for many users.

[tinyurl.com/2y7ybeyj](https://tinyurl.com/2y7ybeyj)

**VR-induced 'cybersickness' could soon be eradicated with a clever new algorithm**

By Luke Dormehl  
March 10, 2021



Jaron Lanier, the man who coined the term "virtual reality," tells a story about how, in the 1980s, Steven Spielberg had Lanier's lab demo some VR tech for the studio boss at Universal Pictures. The movie executive was receptive, but asked Lanier whether the VR headsets would make people sick. Lanier said that, in their present state, there was a chance that they could, but that the lab would continue working on this problem until it was no longer a concern.

[tinyurl.com/37pxkpen](https://tinyurl.com/37pxkpen)

Questions?