

Sparsity in Astrophysics

Astrostatistics meets Astroinformatics

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SKA movie

The SKA poses a considerable big-data challenge

Astronomical Data Deluge



Square Kilometre Array



+ A €1.5 billion global science project



+ Astronomers and engineers from more than 70 institutes in 20 countries



+ 3000 dishes, each 15m wide



+ Using enough optical fibre to wrap twice around the Earth

1,000,000 m²

+ A combined collecting area of about one square kilometre



In excess of 1 Exabyte of raw data in a single day - more than the entire daily internet traffic

Megadata



- + Automated data classification = faster with fewer errors
- + Guided search = easier access for scientists and non-scientists alike
- + Frees researchers to be more productive and creative



Enough raw data to fill over 15 million 64GB iPods every day

IBM
Information
Intensive
Framework

A prototype software architecture to manage the megadata generated by SKA



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Outline

- 1 Sparsity
 - What is sparsity?
 - Why is sparsity useful?
 - How can we construct sparsifying transforms?
- 2 Compressive Sensing
 - Introduction
 - Analysis vs synthesis
 - Bayesian interpretations
- 3 Radio Interferometric Imaging
 - Interferometric imaging
 - Spread spectrum



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What is sparsity?

— representation of data in such a way that many data points are zero



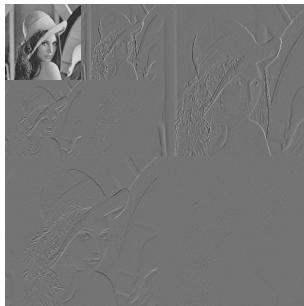
What is sparsity?



What is sparsity?



Sparsifying transform



Why is sparsity useful?

- efficient characterisation of structure



Why is sparsity useful?



Add noise



[Credit: http://www.ceremade.dauphine.fr/~peyre/numerical-tour/tours/denoisingwav_2_wavelet_2d/]



Why is sparsity useful?



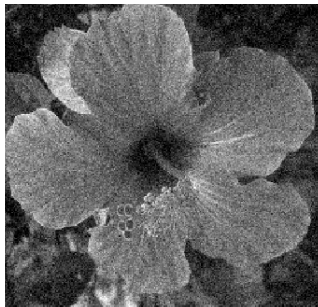
Sparsifying transform



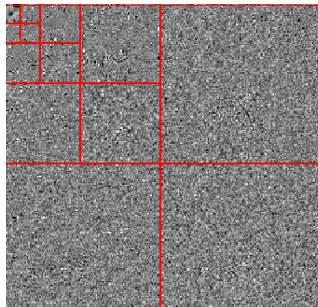
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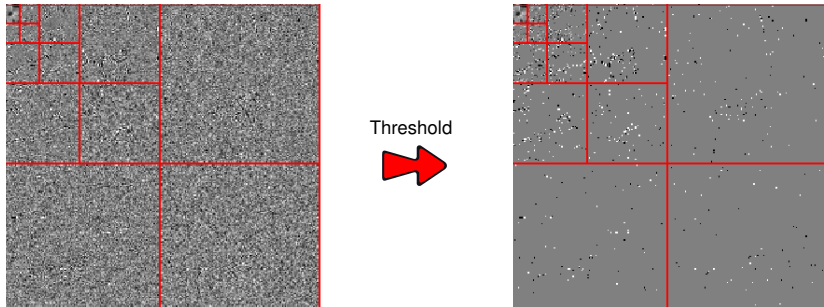
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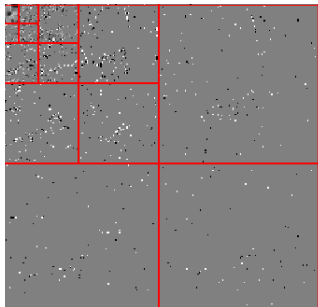
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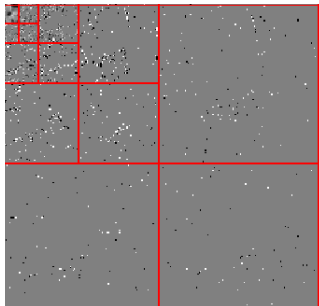
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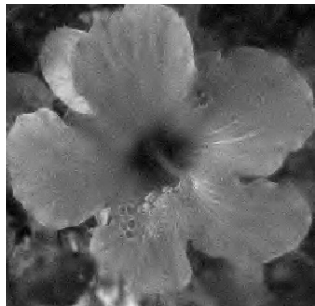
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Why is sparsity useful?



Inverse transform



[Credit: http://www.ceremade.dauphine.fr/~peyre/numerical-tour/tours/denoisingwav_2_wavelet_2d/]



How can we construct sparsifying transforms?

- many signals in nature have **spatially localised**, **scale-dependent** features



How can we construct sparsifying transforms?



Fourier (1807)



Haar (1909)

Morlet and Grossman (1981)

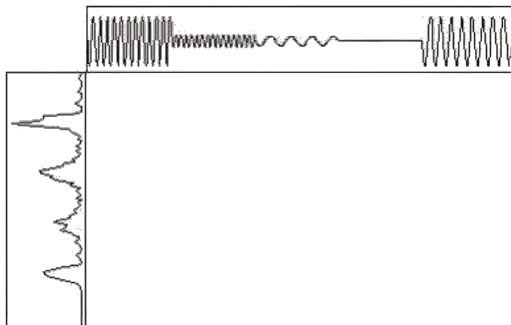


Figure: Fourier vs wavelet transform [Credit: <http://www.wavelet.org/tutorial/>]



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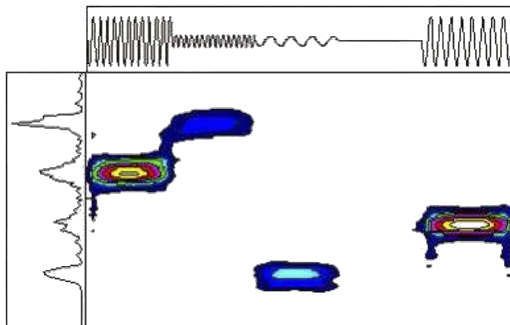


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Compressive sensing

“Nothing short of revolutionary.”

– National Science Foundation

- Developed by Candes *et al.* 2006 and Donoho 2006 (and others).
- Although many underlying ideas around for a long time.



(a) Emmanuel Candes



(b) David Donoho



Compressive sensing

- Next **evolution of wavelet analysis** → wavelets are a key ingredient.
- Mystery of JPEG compression (discrete cosine transform; wavelet transform).
- Move compression to the acquisition stage → compressive sensing.
- Acquisition versus imaging.



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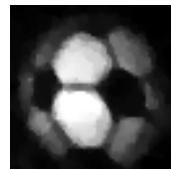
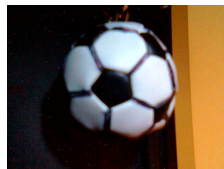
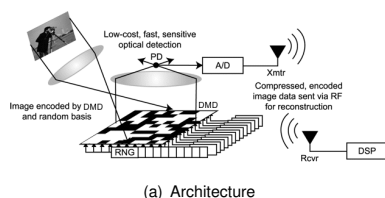


Figure: Single pixel camera



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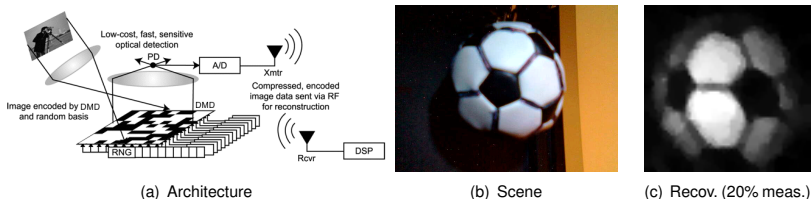


Figure: Single pixel camera



An introduction to compressive sensing

Operator description

- Linear operator (linear algebra) representation of **signal decomposition**:

$$x(t) = \sum_i \alpha_i \Psi_i(t) \rightarrow \mathbf{x} = \sum_i \Psi_i \alpha_i = \begin{pmatrix} | \\ \Psi_0 \\ | \end{pmatrix} \alpha_0 + \begin{pmatrix} | \\ \Psi_1 \\ | \end{pmatrix} \alpha_1 + \dots \rightarrow \boxed{\mathbf{x} = \Psi \alpha}$$

- Linear operator (linear algebra) representation of **measurement**:

$$y_i = \langle x, \Phi_j \rangle \rightarrow \mathbf{y} = \begin{pmatrix} - \Phi_0 - \\ - \Phi_1 - \\ \vdots \end{pmatrix} \mathbf{x} \rightarrow \boxed{\mathbf{y} = \Phi \mathbf{x}}$$

- Putting it together:

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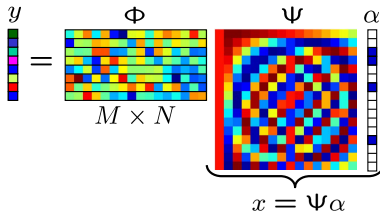
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An introduction to compressive sensing

Promoting sparsity via ℓ_1 minimisation

- Ill-posed inverse problem:

$$\mathbf{y} = \Phi \mathbf{x} + \mathbf{n} = \Phi \Psi \boldsymbol{\alpha} + \mathbf{n} .$$

- Recall norms given by:

$$\|\boldsymbol{\alpha}\|_0 = \text{no. non-zero elements} \quad \|\boldsymbol{\alpha}\|_1 = \sum_i |\alpha_i| \quad \|\boldsymbol{\alpha}\|_2 = \left(\sum_i |\alpha_i|^2 \right)^{1/2}$$

- Solve by imposing a regularising prior that the signal to be recovered is sparse in Ψ , *i.e.* solve the following ℓ_0 optimisation problem:

$$\boldsymbol{\alpha}^* = \arg \min_{\boldsymbol{\alpha}} \|\boldsymbol{\alpha}\|_0 \text{ such that } \|\mathbf{y} - \Phi \Psi \boldsymbol{\alpha}\|_2 \leq \epsilon ,$$

where the signal is synthesising by $\mathbf{x}^* = \Psi \boldsymbol{\alpha}^*$.

- Solving this problem is **difficult** (combinatorial).
- Instead, solve the ℓ_1 optimisation problem (convex):

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An introduction to compressive sensing

Union of subspaces

- Space of sparse vectors given by the **union of subspaces** aligned with the coordinate axes.

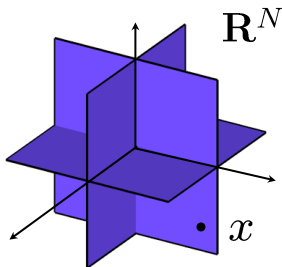


Figure: Space of the sparse vectors [Credit: Baraniuk]



An introduction to compressive sensing

Intuition

- Solutions of ℓ_0 and ℓ_1 problems often the same.
- Geometry of ℓ_0 , ℓ_2 and ℓ_1 problems.

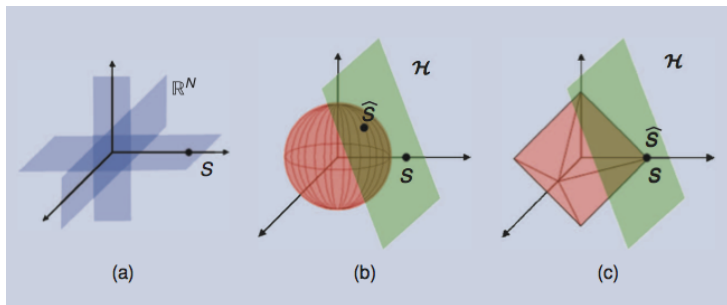


Figure: Geometry of (a) ℓ_0 (b) ℓ_2 and (c) ℓ_1 problems. [Credit: Baraniuk (2007)]



An introduction to compressive sensing

Coherence

- In the absence of noise, compressed sensing is **exact!**
- Number of measurements required to achieve exact reconstruction is given by

$$M \geq c\mu^2 K \log N,$$

where K is the sparsity and N the dimensionality.

- The coherence between the measurement and sparsity basis is given by

$$\mu = \sqrt{N} \max_{i,j} |\langle \Psi_i, \Phi_j \rangle|.$$

- Robust to noise.



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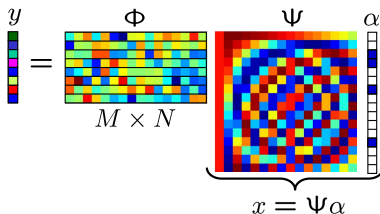
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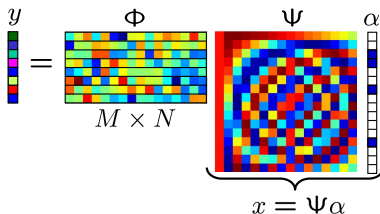
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Analysis vs synthesis

- Many **new developments** (e.g. analysis vs synthesis, structured sparsity).
- Typically sparsity assumption is justified by analysing example signals in terms of atoms of the dictionary.
- But this is different to synthesising signals from atoms.
- Suggests an **analysis-based** framework (Elad *et al.* 2007, Nam *et al.* 2012):

$$\mathbf{x}^* = \arg \min_{\mathbf{x}} \|\Omega \mathbf{x}\|_1 \text{ such that } \|\mathbf{y} - \Phi \mathbf{x}\|_2 \leq \epsilon .$$

analysis

- Contrast with **synthesis-based** approach:

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- For **orthogonal bases** $\Omega = \Psi^\dagger$ and the two approaches are **identical**.



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Bayesian interpretations

One Bayesian interpretation of the synthesis-based approach

- Consider the inverse problem:

$$\mathbf{y} = \Phi\Psi\boldsymbol{\alpha} + \mathbf{n}.$$

- Assume Gaussian noise, yielding the likelihood:

$$P(\mathbf{y} | \boldsymbol{\alpha}) \propto \exp\left(-\frac{\|\mathbf{y} - \Phi\Psi\boldsymbol{\alpha}\|_2^2}{2\sigma^2}\right).$$

- Consider the Laplacian prior:

$$P(\boldsymbol{\alpha}) \propto \exp\left(-\beta\|\boldsymbol{\alpha}\|_1\right).$$

- The maximum *a-posteriori* (MAP) estimate (with $\lambda = 2\beta\sigma^2$) is

$$\mathbf{x}_{\text{MAP-Synthesis}}^* = \Psi \cdot \arg \max_{\boldsymbol{\alpha}} P(\boldsymbol{\alpha} | \mathbf{y}) = \Psi \cdot \arg \min_{\boldsymbol{\alpha}} \|\mathbf{y} - \Phi\Psi\boldsymbol{\alpha}\|_2^2 + \lambda\|\boldsymbol{\alpha}\|_1.$$

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- One possible Bayesian interpretation!
- Signal may be ℓ_0 -sparse, then solving ℓ_1 problem finds the correct ℓ_0 -sparse solution!



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$$P(\mathbf{y} | \boldsymbol{\alpha}) \propto \exp\left(-\frac{\|\mathbf{y} - \Phi\Psi\boldsymbol{\alpha}\|_2^2}{2\sigma^2}\right).$$

- Consider the Laplacian prior:

$$P(\boldsymbol{\alpha}) \propto \exp\left(-\beta\|\boldsymbol{\alpha}\|_1\right).$$

- The **maximum *a-posteriori* (MAP) estimate** (with $\lambda = 2\beta\sigma^2$) is

$$\mathbf{x}_{\text{MAP-Synthesis}}^* = \Psi \cdot \arg \max_{\boldsymbol{\alpha}} P(\boldsymbol{\alpha} | \mathbf{y}) = \Psi \cdot \arg \min_{\boldsymbol{\alpha}} \|\mathbf{y} - \Phi\Psi\boldsymbol{\alpha}\|_2^2 + \lambda\|\boldsymbol{\alpha}\|_1.$$

synthesis

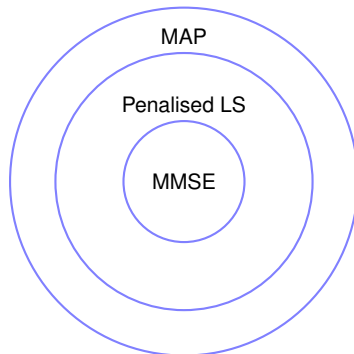
- One possible Bayesian interpretation!
- Signal may be ℓ_0 -sparse, then solving ℓ_1 problem finds the correct ℓ_0 -sparse solution!



Bayesian interpretations

Other Bayesian interpretations of the synthesis-based approach

- Other Bayesian interpretations are also possible (Gribonval 2011).
- Minimum mean square error (MMSE) estimators
 - synthesis-based estimators with appropriate penalty function, *i.e.* penalised least-squares (LS)
 - MAP estimators



Bayesian interpretations

One Bayesian interpretation of the analysis-based approach

- For the analysis-based approach, the MAP estimate is then

$$\mathbf{x}_{\text{MAP-Analysis}}^* = \arg \max_{\mathbf{x}} P(\mathbf{x} | \mathbf{y}) = \arg \min_{\mathbf{x}} \|\mathbf{y} - \Phi \mathbf{x}\|_2^2 + \lambda \|\Omega \mathbf{x}\|_1 .$$

analysis

- Identical to the synthesis-based approach if $\Omega = \Psi^\dagger$.
- But for **redundant dictionaries**, the analysis-based MAP estimate is

$$\mathbf{x}_{\text{MAP-Analysis}}^* = \Omega^\dagger \cdot \arg \min_{\gamma \in \text{column space } \Omega} \|\mathbf{y} - \Phi \Omega^\dagger \gamma\|_2^2 + \lambda \|\gamma\|_1 .$$

analysis

- Analysis-based approach more restrictive than synthesis-based.
- Similar ideas promoted by Malsinger & Hobson (2004) in a Bayesian framework for wavelet MEM (maximum entropy method).



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Outline

- 1 Sparsity
 - What is sparsity?
 - Why is sparsity useful?
 - How can we construct sparsifying transforms?
- 2 Compressive Sensing
 - Introduction
 - Analysis vs synthesis
 - Bayesian interpretations
- 3 Radio Interferometric Imaging
 - Interferometric imaging
 - Spread spectrum



Radio interferometric imaging

Inverse problem

- Consider the ill-posed inverse problem of radio interferometric imaging:

$$\mathbf{y} = \Phi \mathbf{x} + \mathbf{n},$$

where \mathbf{y} are the measured visibilities, Φ is the linear measurement operator, \mathbf{x} is the underlying image and \mathbf{n} is instrumental noise.

- Measurement operator $\Phi = \mathbf{MFC}\mathbf{A}$ may incorporate:
 - primary beam \mathbf{A} of the telescope;
 - w -modulation modulation \mathbf{C} ;
 - Fourier transform \mathbf{F} ;
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Interferometric imaging: recover an image from noisy and incomplete Fourier measurements.



Radio interferometric imaging

Imaging

- Solve the **interferometric imaging problem**

$$\mathbf{y} = \Phi \mathbf{x} + \mathbf{n} \quad \text{with} \quad \Phi = \mathbf{MFC A},$$

by applying a prior on sparsity of the signal in a sparsifying dictionary Ψ .

- Basis pursuit (BP) denoising problem

$$\alpha^* = \arg \min_{\alpha} \|\alpha\|_1 \quad \text{such that} \quad \|\mathbf{y} - \Phi \Psi \alpha\|_2 \leq \epsilon,$$

synthesis

where the image is synthesised by $\mathbf{x}^* = \Psi \alpha^*$.

- Application to simulations by Wiaux *et al.* 2009, McEwen & Wiaux 2011.
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SARA for radio interferometric imaging

Algorithm

- Sparsity averaging reweighted analysis (**SARA**) for RI imaging (Carrillo, McEwen & Wiaux 2013, 2014)
- Consider a dictionary composed of a concatenation of orthonormal bases, i.e.

$$\Psi = \frac{1}{\sqrt{q}} [\Psi_1, \Psi_2, \dots, \Psi_q],$$

thus $\Psi \in \mathbb{R}^{N \times D}$ with $D = qN$.

- We consider the following bases: Dirac (i.e. pixel basis); Haar wavelets (promotes gradient sparsity); Daubechies wavelet bases two to eight. \Rightarrow concatenation of 9 bases.
- Promote average sparsity by solving the reweighted ℓ_1 analysis problem:

$$\min_{\bar{\mathbf{x}} \in \mathbb{R}^N} \|W\Psi^T \bar{\mathbf{x}}\|_1 \quad \text{subject to} \quad \|\mathbf{y} - \Phi \bar{\mathbf{x}}\|_2 \leq \epsilon \quad \text{and} \quad \bar{\mathbf{x}} \geq 0,$$

SARA

where $W \in \mathbb{R}^{D \times D}$ is a diagonal matrix with positive weights.

- Solve a sequence of reweighted ℓ_1 problems using the solution of the previous problem as the inverse weights \rightarrow approximate the ℓ_0 problem.



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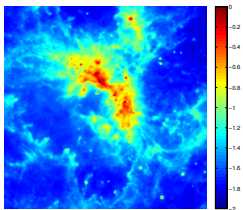
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SARA for radio interferometric imaging

Results on simulations

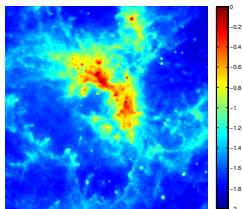


(a) Original

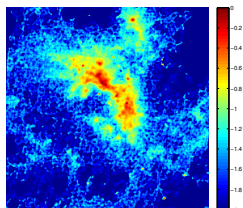


SARA for radio interferometric imaging

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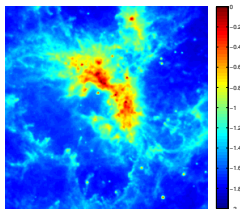


(b) "CLEAN" (SNR=16.67 dB)

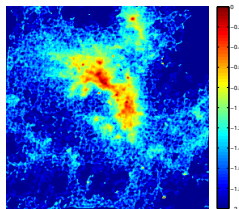


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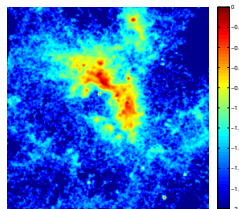
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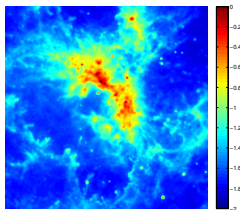


(c) "MS-CLEAN" (SNR=17.87 dB)

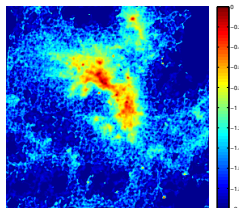


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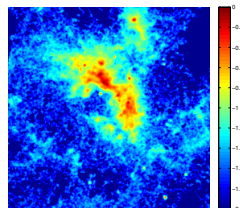
Results on simulations



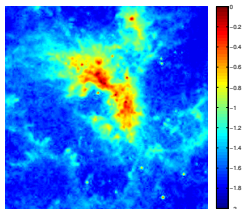
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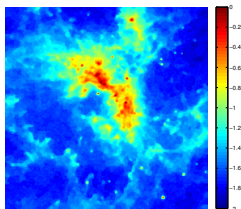
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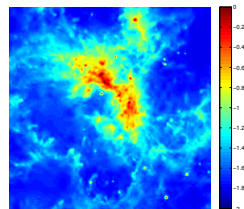
(c) "MS-CLEAN" (SNR=17.87 dB)



(d) BPD8 (SNR=24.53 dB)



(e) TV (SNR=26.47 dB)

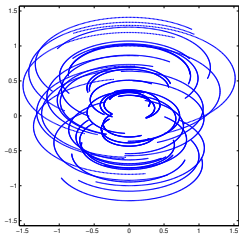


(f) SARA (SNR=29.08 dB)

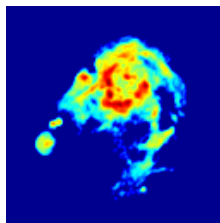


SARA for radio interferometric imaging

Results on simulations for continuous visibilities



(a) Coverage



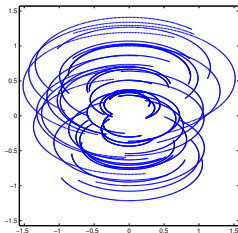
(b) M31 (ground truth)

Figure: Reconstructed images from continuous visibilities.

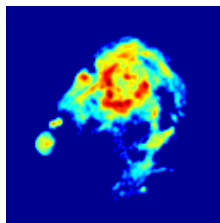


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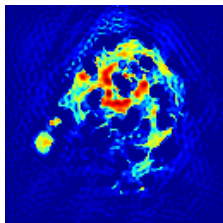
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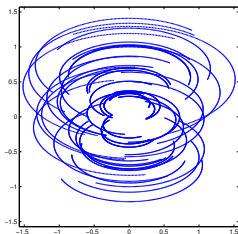
(c) "CLEAN" \rightarrow SNR= 8.2dB

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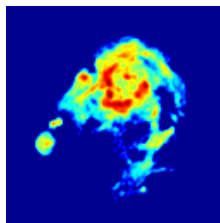


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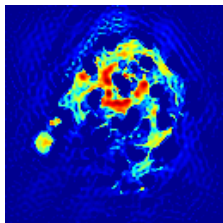
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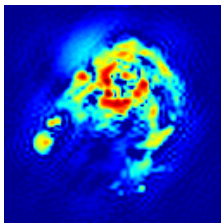
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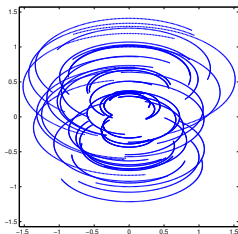
(d) "MS-CLEAN" \rightarrow SNR= 11.1dB

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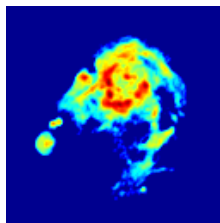


SARA for radio interferometric imaging

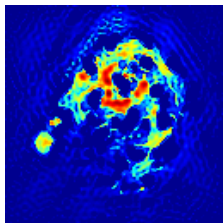
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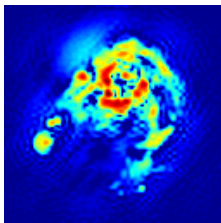
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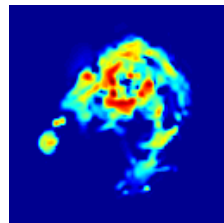
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(e) SARA \rightarrow SNR= 13.4dB

Figure: Reconstructed images from continuous visibilities.

Spread spectrum effect

Review

- Use theory of compressive sensing to optimise telescope configurations.
- Non-coplanar baselines and wide fields $\rightarrow w$ -modulation \rightarrow spread spectrum effect \rightarrow improves reconstruction quality (first considered by Wiaux *et al.* 2009b).
- The w -modulation operator \mathbf{C} has elements defined by

$$C(l, m) \equiv e^{i2\pi w(1 - \sqrt{1 - l^2 - m^2})} \simeq e^{i\pi w \|l\|^2} \quad \text{for } \|l\|^4 w \ll 1,$$

giving rise to to a linear chirp.



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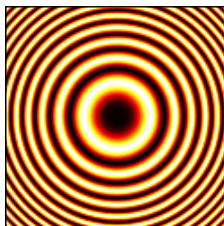
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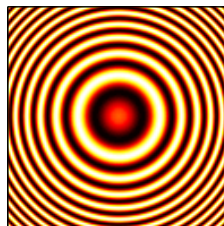
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(a) Real part



(b) Imaginary part

Figure: Chirp modulation.



Spread spectrum effect

Review

Spread spectrum effect in a nutshell

- 1 Radio interferometers take (essentially) **Fourier measurements**.
- 2 Recall, the coherence is the maximum inner product between measurement vectors and sparsifying atoms.
- 3 Thus, **coherence** is (essentially) the **maximum of the Fourier coefficients** of the atoms of the sparsifying dictionary.
- 4 **w -modulation spreads the spectrum** of the atoms of the sparsifying dictionary, reducing the maximum Fourier coefficient.
- 5 Spreading the spectrum **reduces coherence**, thus **improving reconstruction fidelity**.

- Consistent with findings of Carozzi et al. (2013) from information theoretic approach.
- Studied for constant w (for simplicity) by Wiaux *et al.* (2009b).
- Studied for varying w (with realistic images and various sparse representations) by Wolz *et al.* (2013) by developing fast sparse w -projection algorithm.



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- Studied for **constant w** (for simplicity) by Wiaux *et al.* (2009b).
- Studied for **varying w** (with realistic images and various sparse representations) by Wolz *et al.* (2013) by developing fast sparse w -projection algorithm.



Spread spectrum effect

Review

Spread spectrum effect in a nutshell

- 1 Radio interferometers take (essentially) **Fourier measurements**.
- 2 Recall, the coherence is the maximum inner product between measurement vectors and sparsifying atoms.
- 3 Thus, **coherence** is (essentially) the **maximum of the Fourier coefficients** of the atoms of the sparsifying dictionary.
- 4 **w -modulation spreads the spectrum** of the atoms of the sparsifying dictionary, reducing the maximum Fourier coefficient.
- 5 Spreading the spectrum **reduces coherence**, thus **improving reconstruction fidelity**.

- Consistent with findings of Carozzi et al. (2013) from **information theoretic approach**.
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Spread spectrum effect for varying w

Results on simulations

- Perform simulations to assess the effectiveness of the spread spectrum effect in the presence of *varying* w .
- Consider idealised simulations with uniformly random visibility sampling.

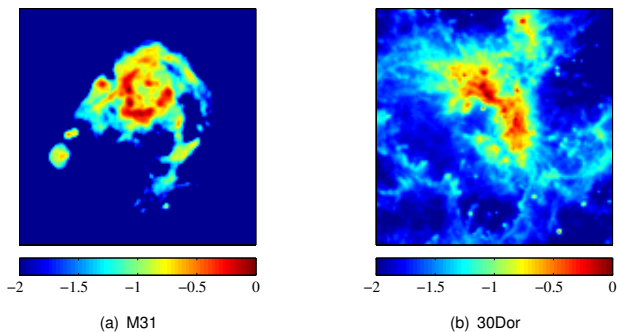
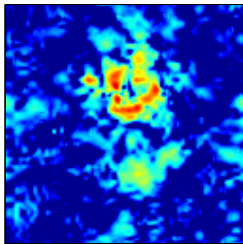


Figure: Ground truth images in logarithmic scale.



Spread spectrum effect for varying w

Results on simulations



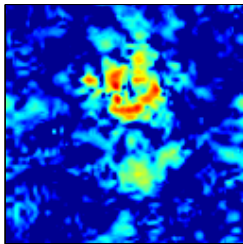
(a) $w_d = 0 \rightarrow \text{SNR} = 5\text{dB}$

Figure: Reconstructed images of M31 for 10% coverage.

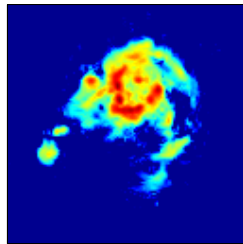


Spread spectrum effect for varying w

Results on simulations



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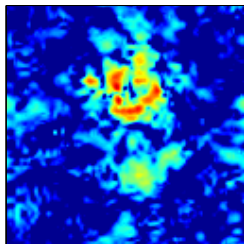
(c) $w_d = 1 \rightarrow \text{SNR} = 19\text{dB}$

Figure: Reconstructed images of M31 for 10% coverage.

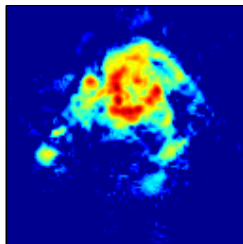


Spread spectrum effect for varying w

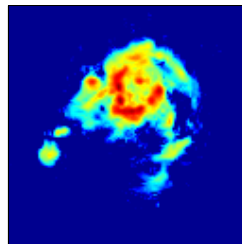
Results on simulations



(a) $w_d = 0 \rightarrow \text{SNR} = 5\text{dB}$



(b) $w_d \sim \mathcal{U}(0, 1) \rightarrow \text{SNR} = 16\text{dB}$



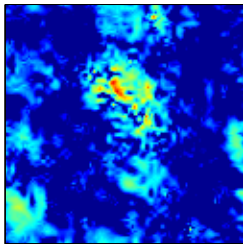
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Spread spectrum effect for varying w

Results on simulations



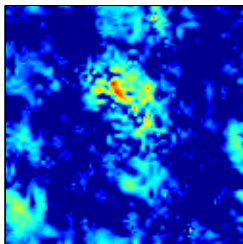
(a) $w_d = 0 \rightarrow \text{SNR} = 2\text{dB}$

Figure: Reconstructed images of 30Dor for 10% coverage.

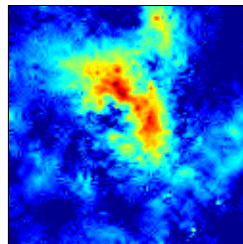


Spread spectrum effect for varying w

Results on simulations



(a) $w_d = 0 \rightarrow \text{SNR} = 2\text{dB}$



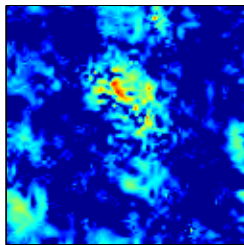
(c) $w_d = 1 \rightarrow \text{SNR} = 15\text{dB}$

Figure: Reconstructed images of 30Dor for 10% coverage.

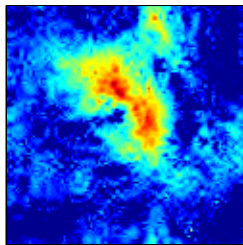


Spread spectrum effect for varying w

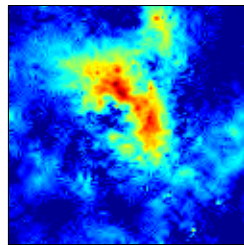
Results on simulations



(a) $w_d = 0 \rightarrow \text{SNR} = 2\text{dB}$



(b) $w_d \sim \mathcal{U}(0, 1) \rightarrow \text{SNR} = 12\text{dB}$



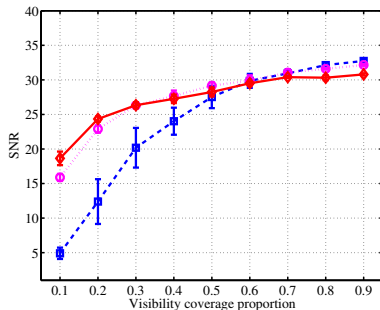
(c) $w_d = 1 \rightarrow \text{SNR} = 15\text{dB}$

Figure: Reconstructed images of 30Dor for 10% coverage.

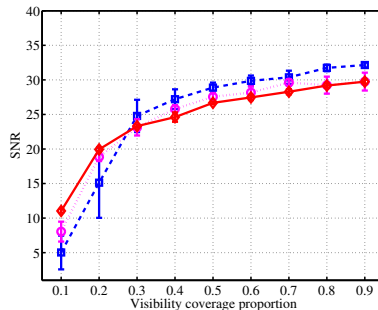


Spread spectrum effect for varying w

Results on simulations



(a) Daubechies 8 (Db8) wavelets



(b) Dirac basis

Figure: Reconstruction fidelity for M31.

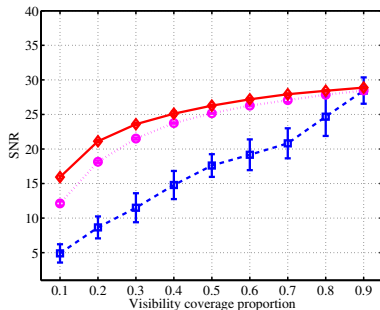
Improvement in reconstruction fidelity due to the spread spectrum effect for varying w is almost as large as the case of constant maximum w !

- As expected, for the case where coherence is already optimal, there is little improvement.

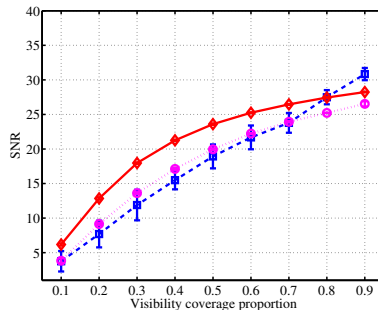


Spread spectrum effect for varying w

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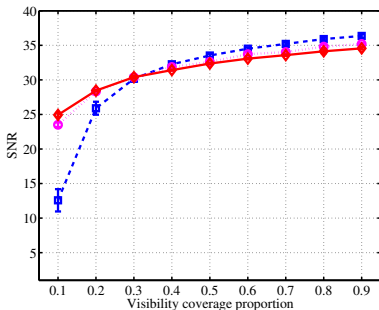
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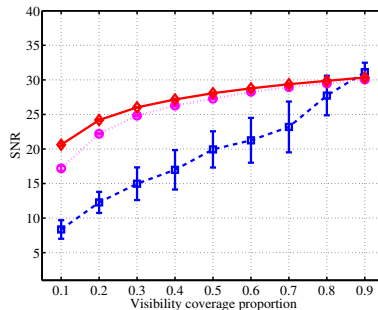


Spread spectrum effect for varying w

Results on simulations



(a) M31



(b) 30 Dor

Figure: Reconstruction fidelity using SARA.

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Compressive sensing for radio interferometric imaging

Outlook

- Effectiveness of compressive sensing for radio interferometric imaging demonstrated.
- We have just released the PURIFY code to scale to real data.
- Includes state-of-the-art convex optimisation algorithms that support parallelisation.

Apply to observations made by real interferometric telescopes.



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PURIFY code

<http://basp-group.github.io/purify/>



Next-generation radio interferometric imaging

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Many codes for application to cosmological data (CMB, LSS) available from:

www.jasonmcewen.org

For postdoc opportunities see:

www.jasonmcewen.org

